



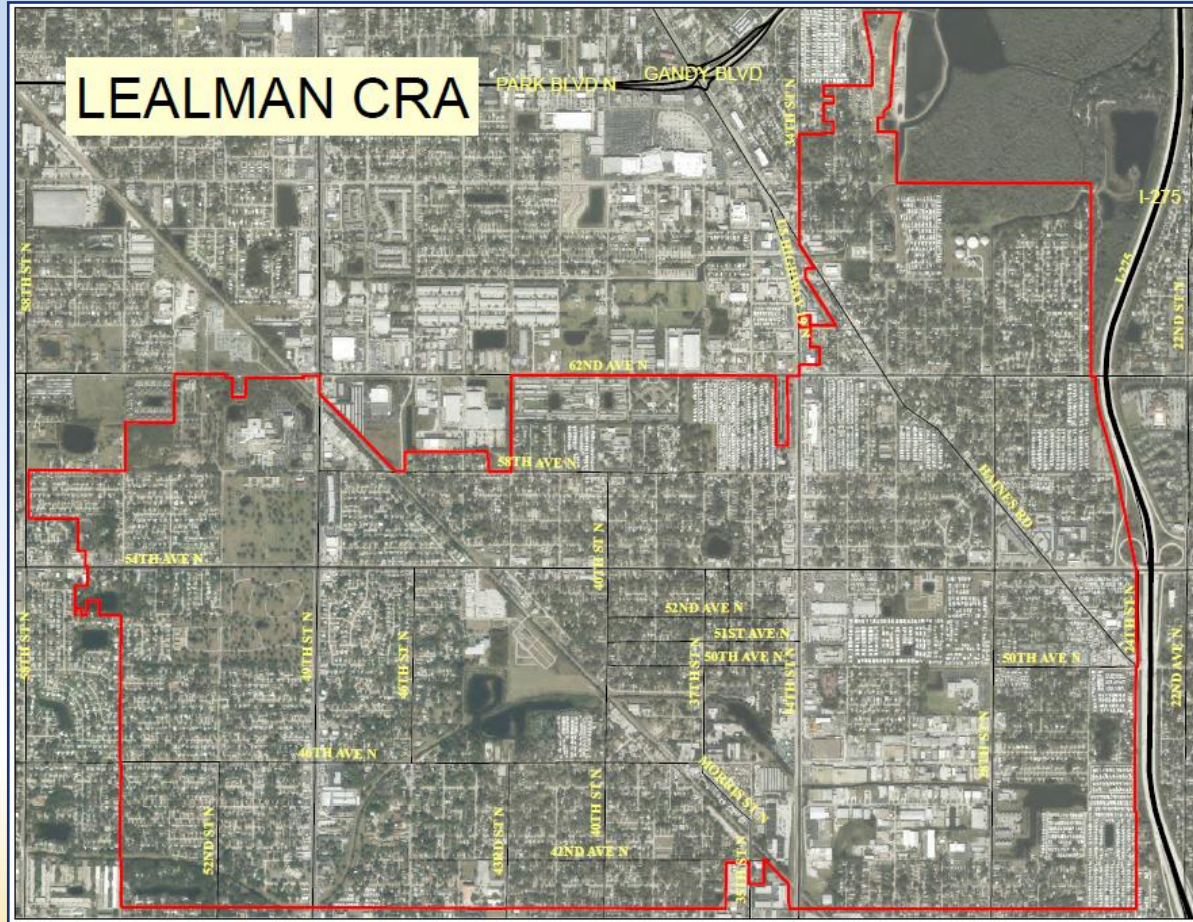
Doing Things!

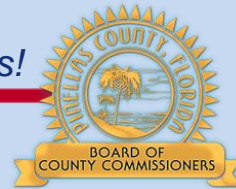
Lealman

Community Redevelopment Plan

Planning Department
March 29, 2016







What is a CRA?

- Special District authorized by the State of Florida
- Created to remove impediments to development within a designated district
- Board of County Commission serves as the Community Redevelopment Agency
- Staffed by County
- Lealman Community Redevelopment Area Advisory Committee serve as advisors to Planning staff and Agency

How is a CRA Created?

- Determine the Study Area boundary
- Finding of Necessity as defined by statute
- Create Redevelopment Plan
- Establish Trust Fund
- Develop Plan Programs and Project Prioritization

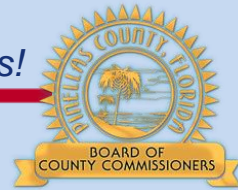
Where Have We Been?

- August 2015 Appointments made to Lealman Community Redevelop Area (CRA) Advisory Committee
 - Ray Neri (Chair)
 - James Roberto (Co-Chair)
 - Steve Cleveland
 - Dwayne Hawkins
 - Jorge Mercado
 - Sean Ingber
 - Cheryl DiCicco
 - Gary Grooms
 - Diane Plomatos
- September 2015 Lealman CRA Advisory Committee “kicked off” the process of preparing the CRA Plan
- September 2015-February 2016 Twice monthly meetings of the Lealman CRA Advisory Committee
- February 18, 2016 Lealman CRA Open House



Lealman CRA Draft Plan

- Lists the Powers and Authority of the Agency
- General Redevelopment Tools
- Core Objectives & Strategies
- Targeted Redevelopment
- Redevelopment Programs
- Action Plan - Projects, Schedules and Budget
- Development Controls
- Timing of Redevelopment



Upcoming Schedule

- **April 28** Lealman Community Redevelopment Area Advisory Committee Recommends Approval of CRA Plan
- **May 10** Community Redevelopment Agency Transmits CRA Plan to Land Planning Agency
Board of County Commissioners Authorizes June 7 Public Hearing
- **May 11** Local Planning Agency Review and Recommendations
- **May 24** Community Redevelopment Agency Approves and Transmits CRA Plan to Board of County Commission
- **June 7** Board of County Commission Public Hearing
Commission Approval of CRA Plan / Trust Fund Established